A message from Matt McCaffrey, Head of School

Good afternoon CMS families,

As we begin to approach possible foul weather, it is an optimal time to review our inclement weather policy. *Please read through this email in its entirety.* Thank you for your attention.

In the event of inclement weather, we will announce any change to the school day via the robocall system, on Fox-8 TV, and on our Facebook page...in that order. We will continue to do our best to get whatever the notice is out to you as soon as possible. The robocall will be very detailed so please do answer or check as soon as possible.

Reminder: our license is issued by the Ohio Department of Education as a "charter, non-public **school"** and therefore, we are compelled to act and react as a school as it relates to inclement weather decisions. As our school buildings are located in the Canton City School District and Plain Local School District respectively, we will closely follow their decision making process. Both districts are equipped with the necessary resources to make decisions that will keep our families and employees safe.

Below you will find the scenarios that our Administration team will evaluate in order to make the call. Please don't get caught up in the details. We're sharing the scenarios so you are aware of how we make decisions. (CCSD is "Canton City School District)

CLOSING

- 1) If CCSD and Plain Local SD close CMS will close
- 2) If CCSD closes and Plain Local SD does not 15th St is closed but Elementary Annex is open
- 3) If CCSD remains open and Plain Local SD closes 15th St is open, Elementary Annex is closed

DELAYS

- 1) If Plain Local SD is on a delay and CCSD is not Elementary Annex is closed, 15th St is open
- 2) If CCSD is on a delay and Plain Local SD is not **MAP day at 15**th, follow regular MAP day rules (which is No Kindergarten Class at all and Elementary Annex is closed)

Any questions about this policy should be directed to Matt McCaffrey, Head of School 330-452-0148 or mmccaffrey@cantonmontessori.org